

Enhanced PremierE RULES NOTES

▣ ***Character Card with Permanent Weapon Icon*** – Your Enhanced Premiere premium character card is armed with a permanent character weapon. Such a weapon may not be separated from the character (lost, stolen, transferred, retrieved etc.) except by cards that deploy on the character as a marker (e.g., Disarmed). If such a marker card is removed, the weapon is restored. Game text that relocates weapons (e.g., to or from a pile) may not be used to relocate this character card, unless that game text also relocates characters.

Defense Value – a collective term which now refers to the various attributes used when cards are targeted by weapons. A character's defense value is its ability or armor, whichever is higher. (Unarmored droids have a defense value of zero.) A vehicle or starship's defense value is its armor or maneuver. A creature's defense value is unique to that creature, such as scales, slither, vicious howl etc.